

Assignment	Doc No: ICA-F0INT- IT4xxxx	Ver No: 1.0
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## **ASSIGNMENT**

**Module** : Multimedia Application Development      **Module Code** : IT5203PA

**Assessment Type:** Practical Assignment

**Assignment 1:** Create 2D animations

**Tools, Equipment and Materials:** Personal Computer with Macromedia Flash.

### INSTRUCTIONS:

Students are to create multimedia application embedded with 2D animations using selected authoring tool. The assignment should contain the following:

1. The animation should contain relevant image and graphics assets according to game theme. (10 marks)
2. The animation should contain vector graphics created by using drawing tools. (10 marks)
3. The animation should contain masking effects. (10 marks)
4. The multimedia application should contain sound assets (less than 1 min) (10 marks)
5. The multimedia application should contain timeline effects from:
  - Motion Tween (5 marks)
  - Shape Tween (5 marks)
  - Motion Guide (5 marks)
  - KeyFrames (5 marks)
6. Animation should be smooth within 1min durations (10 marks)
7. Overall impact on the theme (20 marks)
8. Peers review and rating (10 marks)